Plasticity

0.5.41 Shortcut Sheet v0.1

Function	Hotkey	Function	Hotkey
3D Navigation			
Rotate	**MMB + Drag**	Zoom	**Mousewheel**
Pan	**Shift + MMB + Drag**	Dolly Zoom	**Ctrl + MMB + Drag**
Fit In View	**/**	Construction Plane	**Space + Selected Face**
Rotate	**MMB + Drag**	Rotate	**MMB + Drag**
Front View	**Numpad 1**	Back View	**Ctrl + Numpad 1**
Right View	**Numpad 3**	Left View	**Ctrl + Numpad 3**
Top View	**Numpad 7**	Bottom View	**Ctrl + Numpad 7**
General			
Reload	**Ctrl + R**	New File	**Ctrl + N**
Save / Export	**Ctrl + S**	Import	**Ctrl + O**
Confirm Operation	**RMB**	Cancel Operation	**ESC**
Undo	**Ctrl + Z**	Redo	**Ctrl + Shift + Z**
Copy	**Ctrl + C**	Paste	**Ctrl + V**
Repeat Last	**Shift + R**	Delete	**Del/X**
Duplicate	**Shift + D**	Place Solid Or Curve	**Ctrl + D**
Selection			
Select	**LMB**	Deselect All	**Alt + A**
Control Point Select	**1**	Edge Select	**2**
Face Select	**3**	Solid Select	**4**
All Selection	**Tab**	Toggle Selections	**Shift + 1/2/3/4**
Loop Select	**Alt + LMB**	Quick Plane	**[Hold] Shift**

This sheet has been created under the assumption that you have your keybindings set to blender found under Keybindings > Blender. Please note I have not tested these shortcuts on other operating systems. I would expect that Ctrl would equal Cmd on a mac.

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Function	Hotkey	Function	Hotkey
Transforms & Snapping			
Move	**G**	Rotate	**R**
Scale	**S**	Snapping	**[Hold] Ctrl**
Axis Constraint	**X/Y/Z**	Plane Constraint	**Shift + X/Y/Z**
Freestyle	**F**	[Move] Screen Space	**G**
[Scale] Uniform	**S**	[Rotate] Screen Space	**R**
Pivot	**V**	Normal	**N**
Binormal	**B**	Tangent	**T**
Snap Point Of Interest	**Shift**	Toggle Center Place	**Alt**
Square Constrain	**S**	Width	**D**
Lenght	**F**	Height	**H**
Line Tools & Operations			
Line	**Shift + A**	Curve	**Shift + S**
Center & Radius Circle	**Shift + W**	Corner Rectangle	**Shift + Q**
Trim Intersect	**T**	Pipe	**P**
Extrude	**E**	Loft	**L**
Mirror	**Alt + X**	Offset Loop	**O**
Join	**J**	Cut Solid With Curve	**C**
Fillet All	**D**		
Solid Tools & Operations			
Sphere	**Shift + Z**	Cylinder	**Shift + X**
Corner Box	**Shift + C**	Mirror	**Alt + X**
Cut Solid With Curve	**C**	Offset Loop	**O**
Fillet	**B**	Boolean	**Q**
[Boolean] Union	**Q**	[Boolean] Intersect	**E**
[Boolean] Difference	**W**		

Function	Hotkey	Function	Hotkey
View & Material			
Perspective Toggle	**Numpad 5**	Toggle Overlays	**Alt + Shift + Z**
X-Ray Toggle	**Alt + Z**	Material Properties	**M**
Grid Resolution	**Ctrl + Mousewheel**		
Visibility			
Hide Selected	**H**	Reveal Hidden	**Alt + H**
Hide All But Selected	**Shift + H**	Invert Hidden	**Ctrl + H**
Bevels / Fillets			
Fillet Distance	**D**	Chamfer Distance	**C**
Set Angel	**A**	Variable Fillet Point	**V**
Extrude			
Distance	**D**	Angel	**A**
Thickness	**T**	Pivot	**V**

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